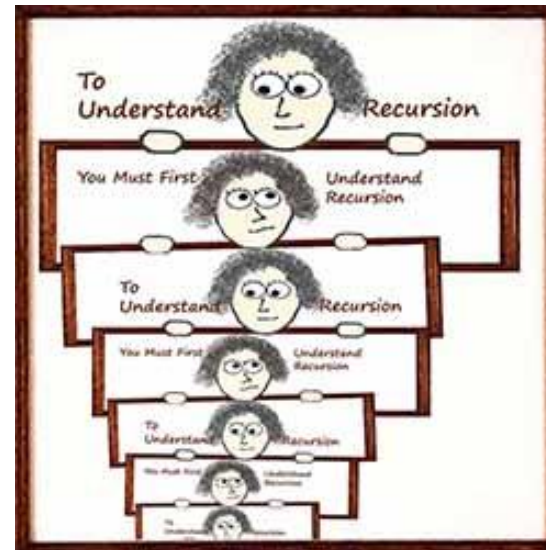


RECURSION



Problem Solving with Computers-I

<https://ucsb-cs16-sp17.github.io/>



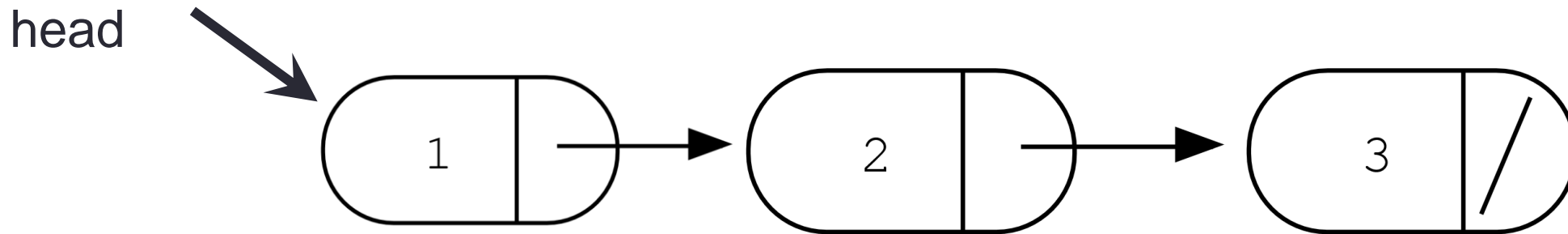
Thinking recursively!

- Many structures in nature and CS that are recursive
- A recursive solution to a problem is all about describing the problem in terms of a smaller version of itself!

Thinking recursively!

1. Base case: solve the smallest *est* version(s) of the problem
2. Recursive case: describe the problem in terms of itself!
 - Assume you have a solution for a smaller input size!
 - Describe the problem in terms of a smaller version of itself.

Example problem: Print all the elements of a linked-list backwards!



What is the smallest version of this problem?

Step 1: Base case!

//Write code for the smallest version of the problem

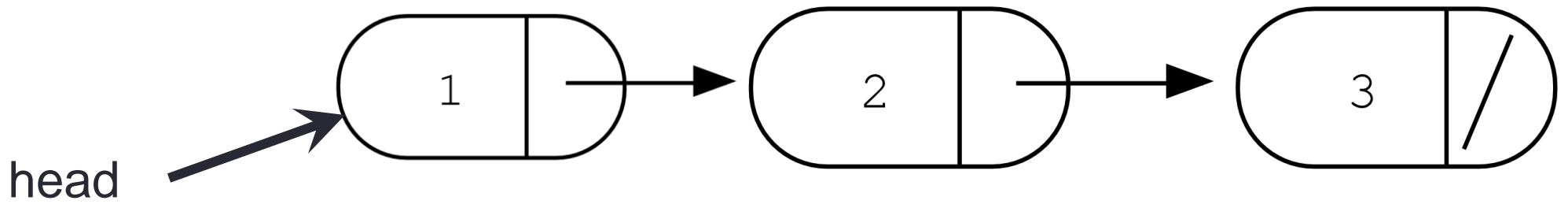
```
void printBackwards(Node * head){
```

```
}
```

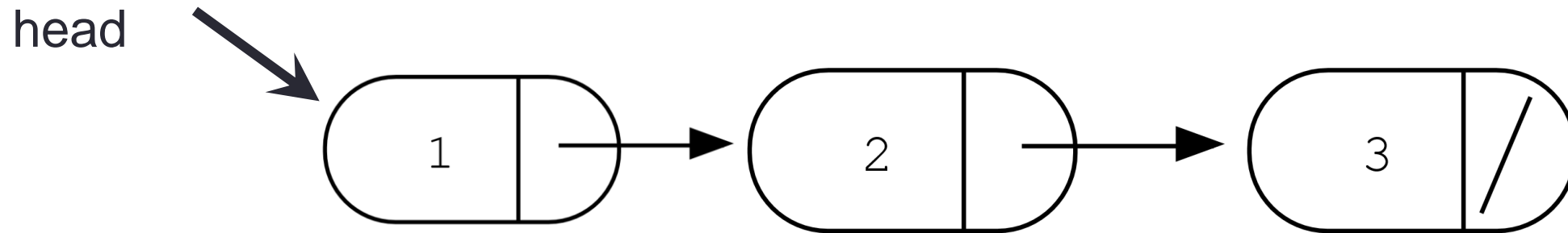
Step 2: Write the recursive case !

- Assume you have a solution for a smaller version of the problem!!!!
- Describe the problem in terms of a smaller version of itself

```
void printBackwards(Node * head){  
    if (head == NULL) //Base case  
        return;
```



Example 2: Find the sum of the elements of a linked-list



Step 1: Base case!

- Write code for the smallest version of the problem

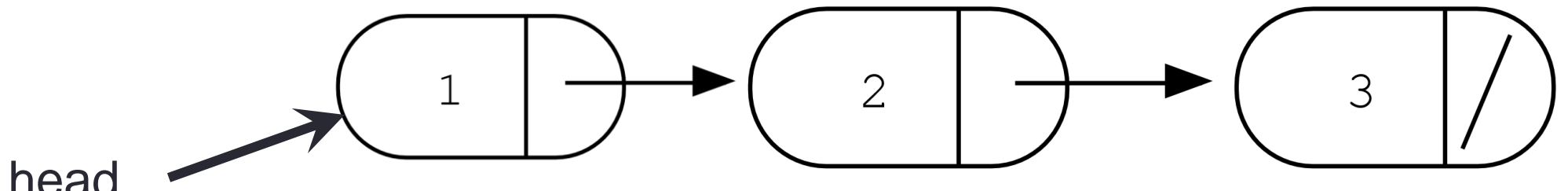
```
int sum(Node * head){
```

```
}
```

Step 2: Write the recursive case !

- Assume you have a solution for a smaller version of the problem!!!!
- Describe the problem in terms of a smaller version of itself

```
void sum(Node * head){  
    if (head == NULL) //Base case
```



Example 3: Backwards with arrays

name

'B'	'o'	'n'	'd'	'0'	'0'	'7'
-----	-----	-----	-----	-----	-----	-----

```
void printElementsBackwards(char *arr, int len){
```

```
    if(len<=0){ //Base case
```

```
        return;
```

```
    }
```

```
    //Write your code here
```

```
}
```

C-Strings

Q1: How are ordinary arrays of characters and C-strings similar and how are they dissimilar?

Which of the following is not a C string?

A. `char mystr[5] = "John";`

B. `char mystr[] = "Mary";`

C. `const char *mystr = "Jill";`

D. `char mystr[4] = { 'J', 'i', 'l', 'l' };`

Q2: Which of the following statements about the given code is FALSE?

```
char s1[5] = "Mark", s2[5] = "Jill";  
for (int i = 0; i <= 5; i++)  
    s1[i] = s2[i];  
if (s1 != s2) s1 = "Art";
```

- A. There is an out of bound access in the for loop
- B. The entire for loop can be replaced by `s1 = s2;`
- C. In the if statement, the logic for comparing two strings is incorrect.
- D. The body of the if statement is incorrect: cannot change the base address of an array

C String Standard Functions #include <cstring>

```
char s1[5] = "Mark", s2[5] = "Jill";  
for (int i = 0; i <= 5; i++)  
    s1[i] = s2[i];  
if (s1 != s2) s1 = "Art";
```

- **int strlen(char *string);**

- Returns the length not counting of `string` the null terminator

- **int strcmp(char *str1, char *str2);**

- return 0 if `str1` and `str2` are identical (how is this different from `str1 == str2`?)

- **int strcpy(char *dst, char *src);**

- copy the contents of string `src` to the memory at `dst`. The caller must ensure that `dst` has enough memory to hold the data to be copied.

- **char* strcat(char *s1, char *s2);**

- concatenate the contents of string `s2` to `s1` and returns pointer to resulting string

Q3: What is the output of the following code? (solo vote)

```
char s1[4] = "abc", s2[4] = "EFG";
```

```
if (strcmp(s1, s2)) cout << "Hi!";
```

```
else cout << "Hey!";
```

- A. Hi!
- B. Hey!
- C. Compiler error
- D. Runtime error

C strings vs. String class: What is the output of the code?

```
string s1 = "Mark";  
string s2 = "Jill";  
for (int i = 0; i <= s1.length(); i++)  
    s2[i] = s1[i];  
if (s1 == s2) s1 = "Art";  
cout<<s1<<" "<<s2<<endl;
```

- A. Mark Jill
- B. Mark Mark
- C. Art Mark
- D. Compiler error
- E. Run-time error

The C++ string class methods

```
string fruit = "Apple";  
int len = fruit.length();  
int pos= fruit.find('l');  
string part= fruit.substr(1,3);  
fruit.erase(2,3);  
fruit.insert(2,"ricot");  
fruit.replace(2,5,"ple");
```

Check out ctype for checks and conversions on characters

```
fruit[0]= tolower(fruit[0]);  
isalpha(fruit[0])
```


Lab 08: anagrams and palindromes

`bool` isAnagram(string s1, string s2)

Diba == Adib

Rats and Mice == In cat's dream

Waitress == A stew, Sir?

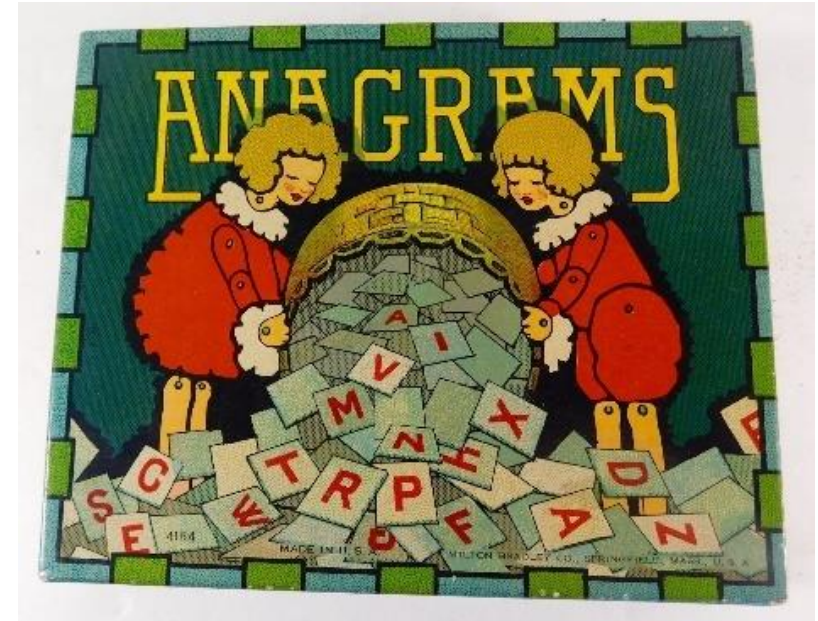
`bool` isPalindrome(const string s1) //recursive

`bool` isPalindrome(const char *s1) //recursive

`bool` isPalindromeliterative(const char *s1) //iterative

deTartraTED

WasItACarOrACatISaw



Why don't we pass the length of the string?

Next time

- Dynamic memory pitfalls
- Advanced problems in recursion involving strings